

**THE ONE ABOUT  
KAFKA  
LILY MARA**



OneSignal

# Refactoring to Rust

Lily Mara  
Joel Holmes

MEAP



MANNING



**ONCE UPON A TIME**

# ONCE UPON A TIME

- 8B notifications/day

# ONCE UPON A TIME

- 8B notifications/day
- 10 backend engineers

# ONCE UPON A TIME

- 8B notifications/day
- 10 backend engineers
- Make simplifying assumptions

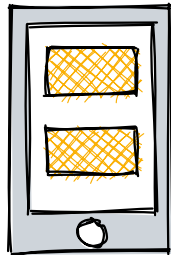


Subscription A: account-type=VIP

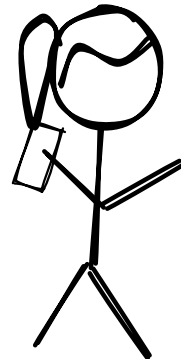
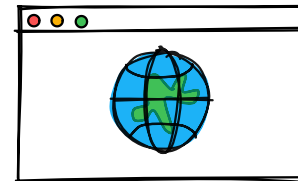
Subscription B: account-type=VIP

Subscription C: account-type=user

Mobile Push  
SMS



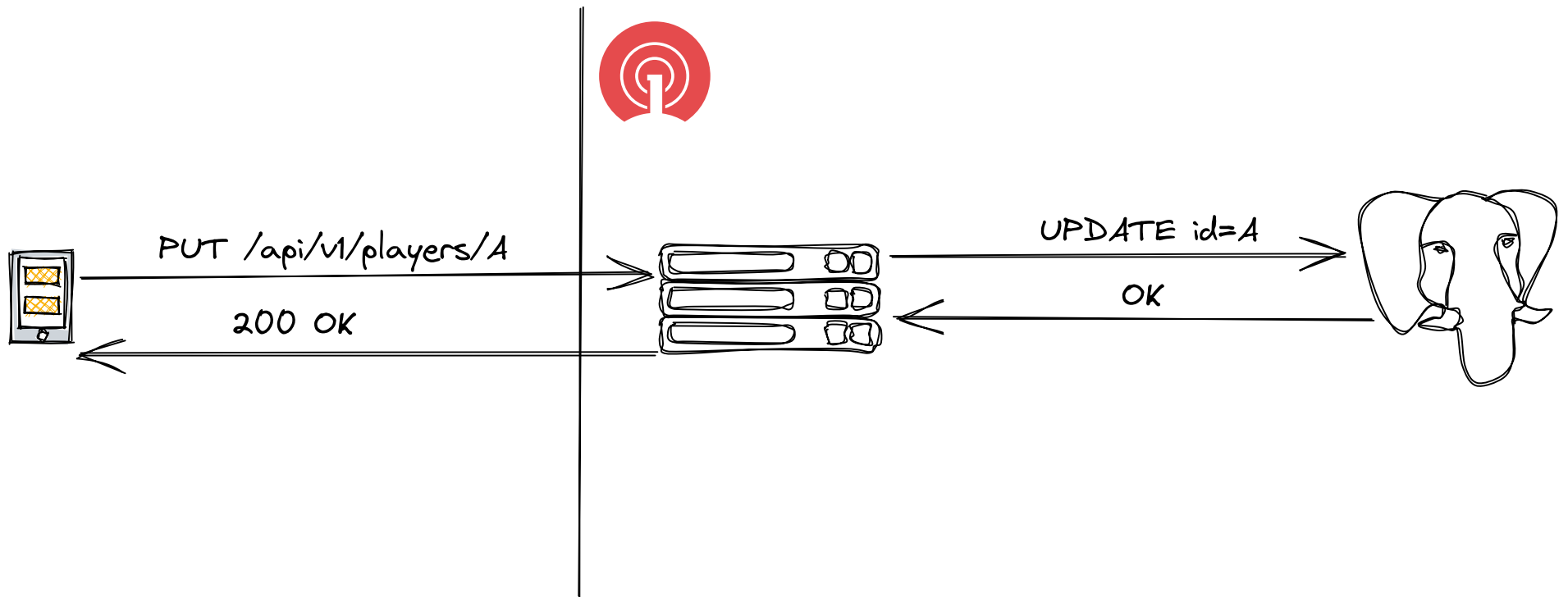
Web push

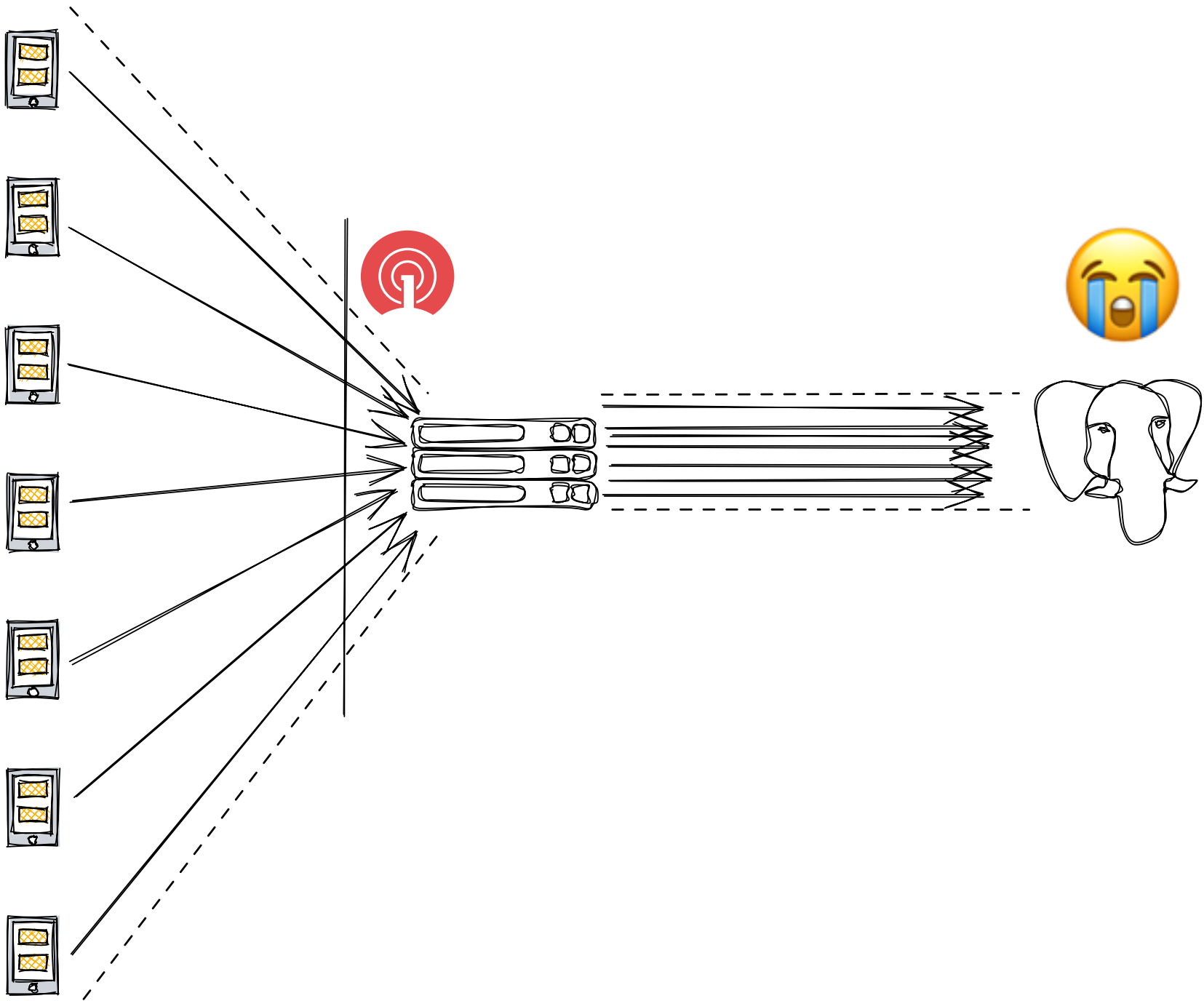




# API

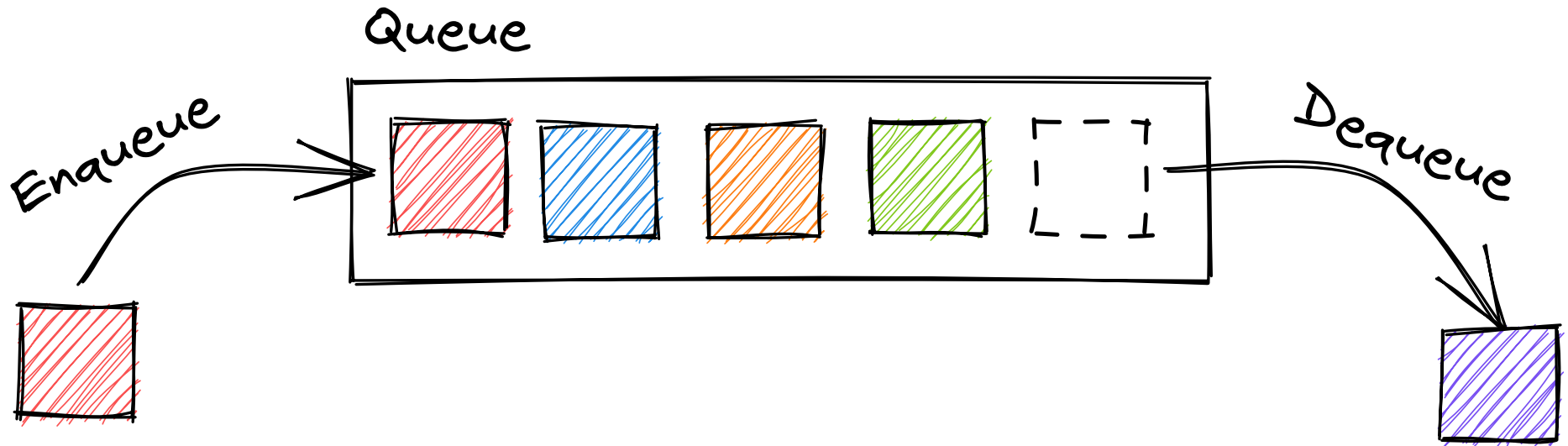
```
PUT https://onesignal.com/api/v1/players/{SUBSCRIPTION_ID}
{
  "app_id": "{APP_ID}",
  "tags": {
    "first_name": "Jon",
    "last_name": "Smith",
  }
}
```



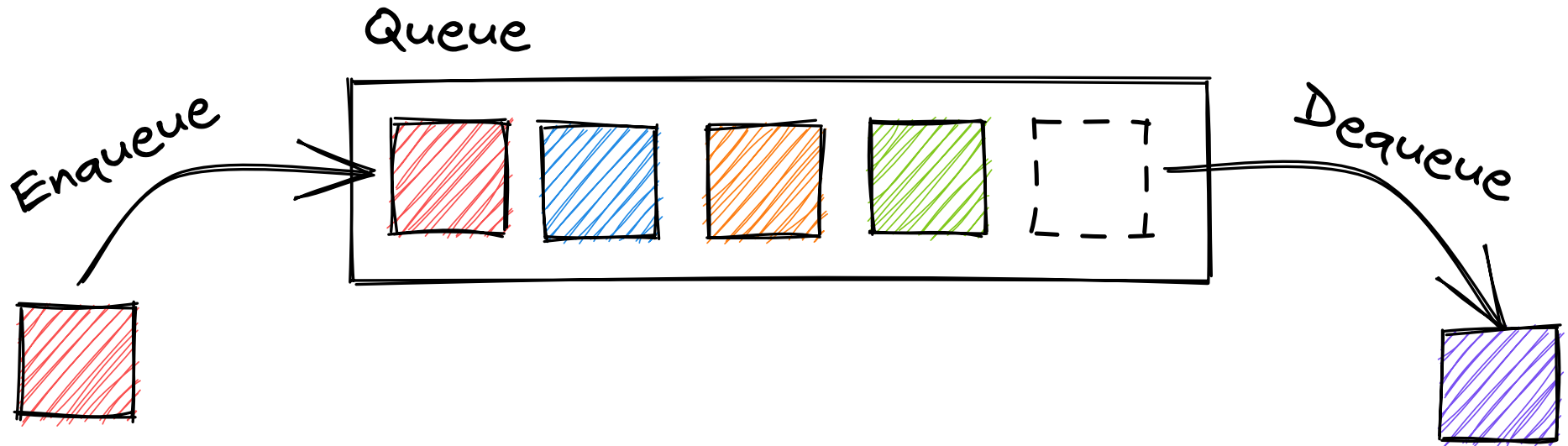


# QUEUE

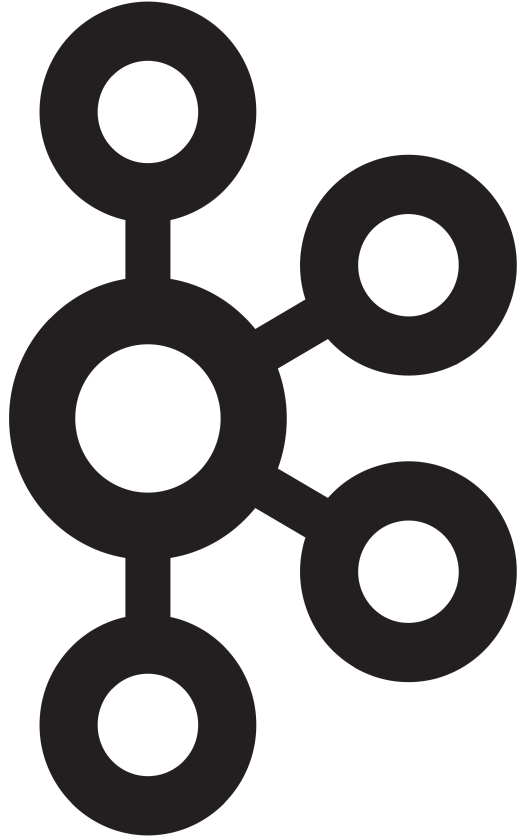
# QUEUE



# QUEUE

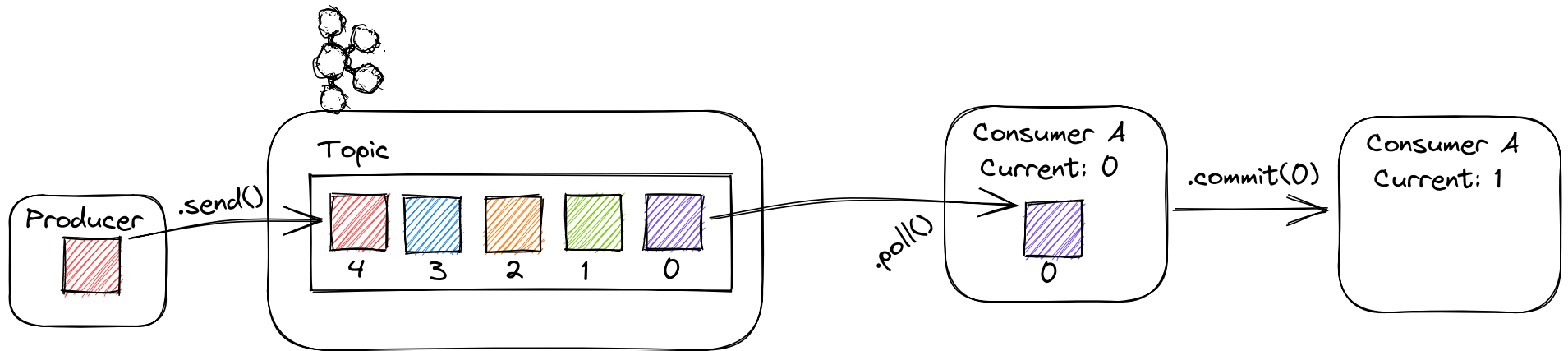


Metric: Lag=4



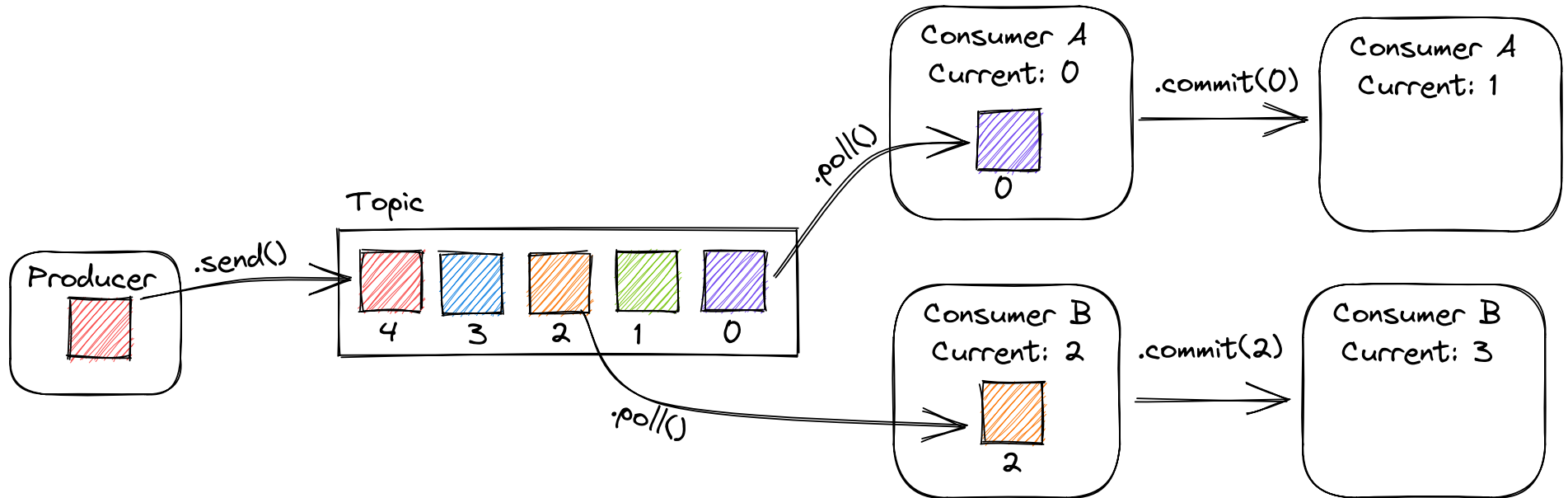
**kafka**

# KAFKA PIPELINE

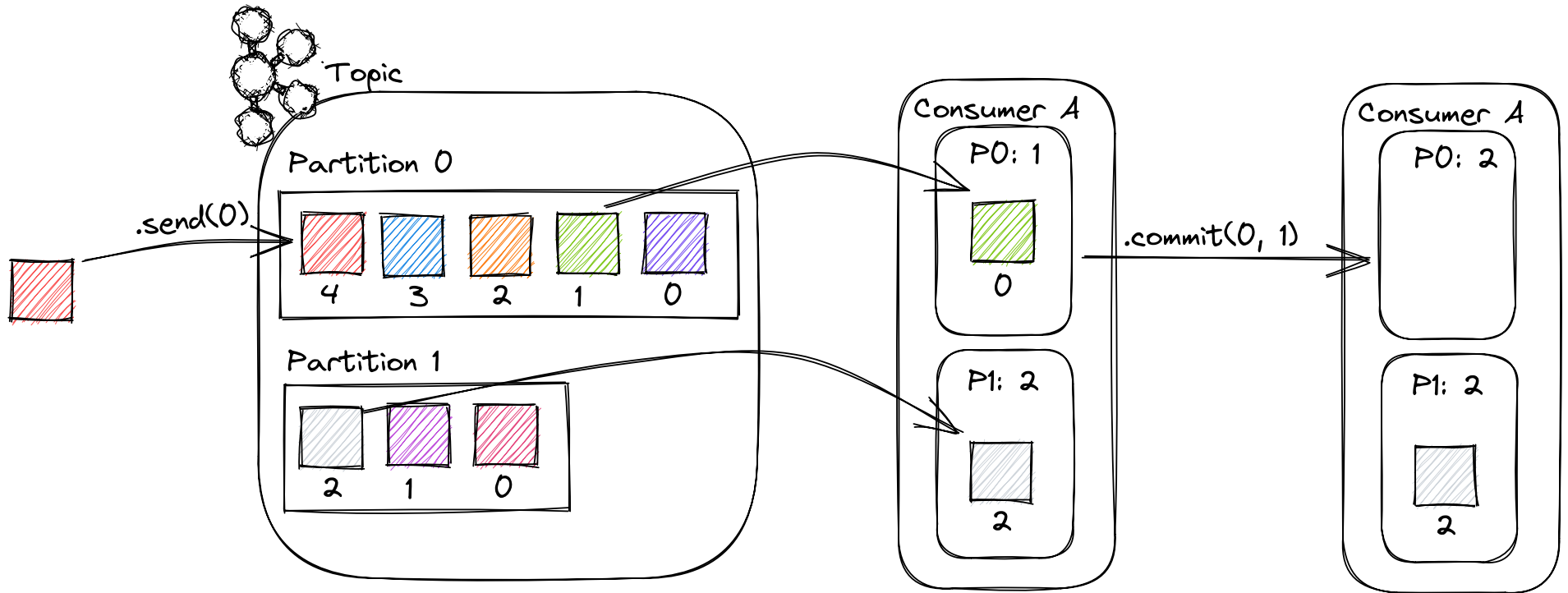




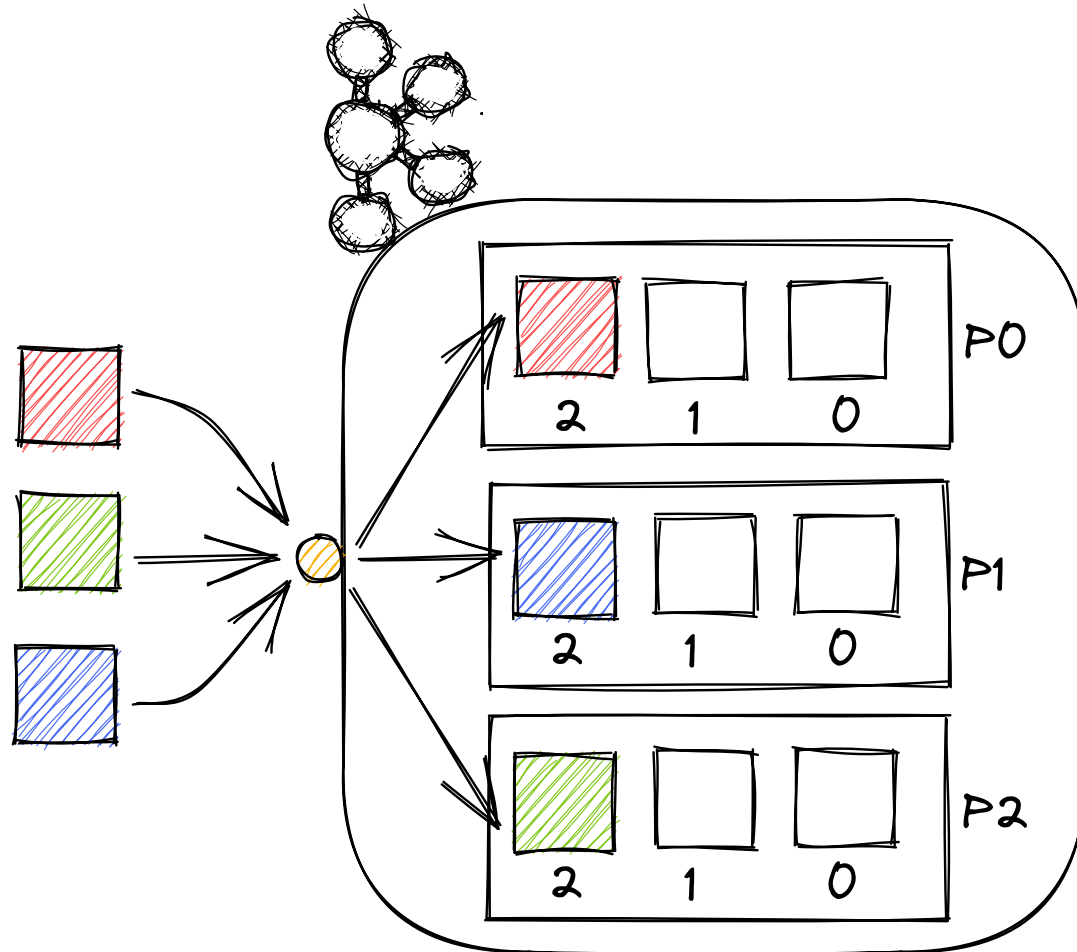
# CONSUMER



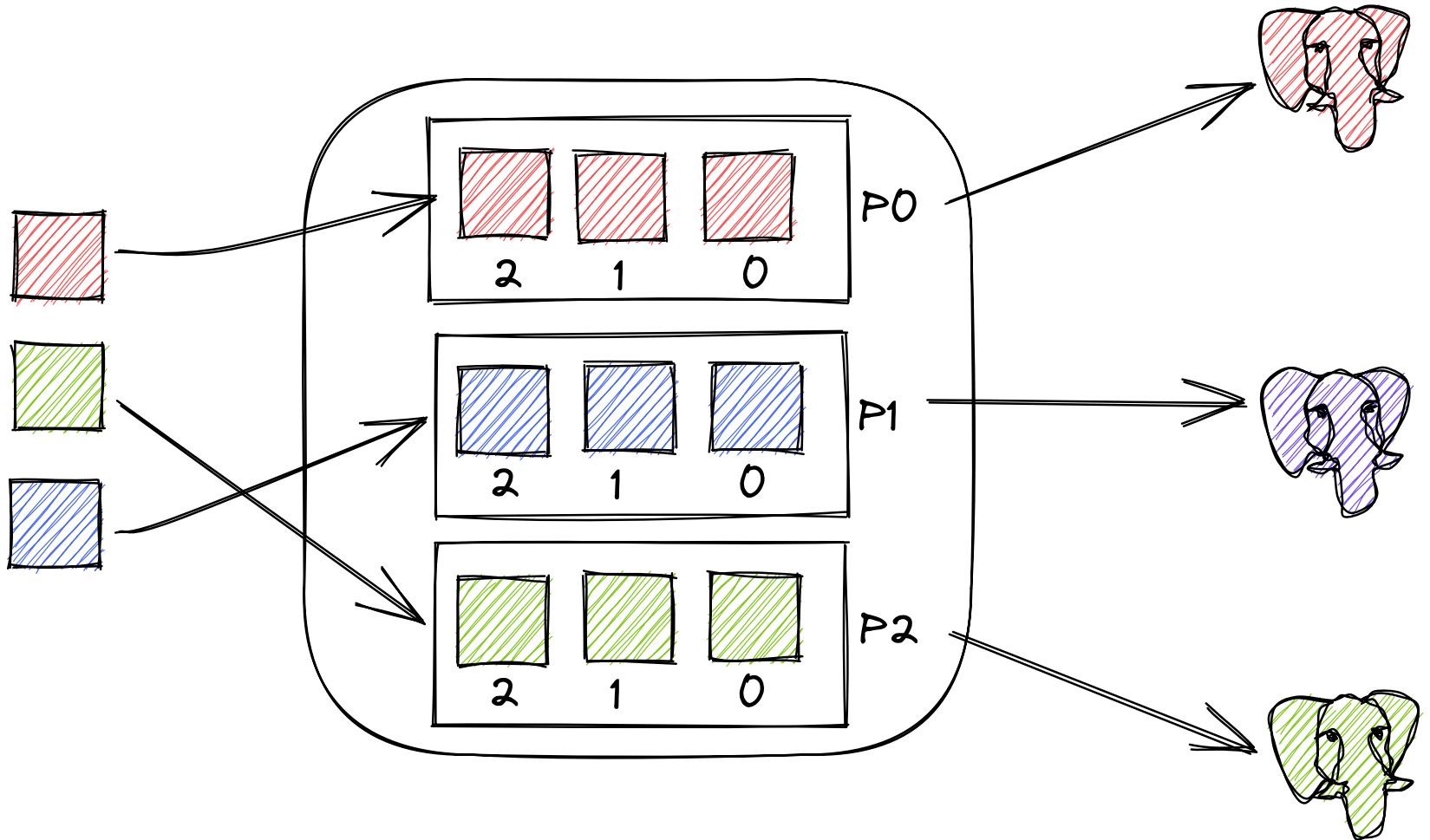
# PARTITION



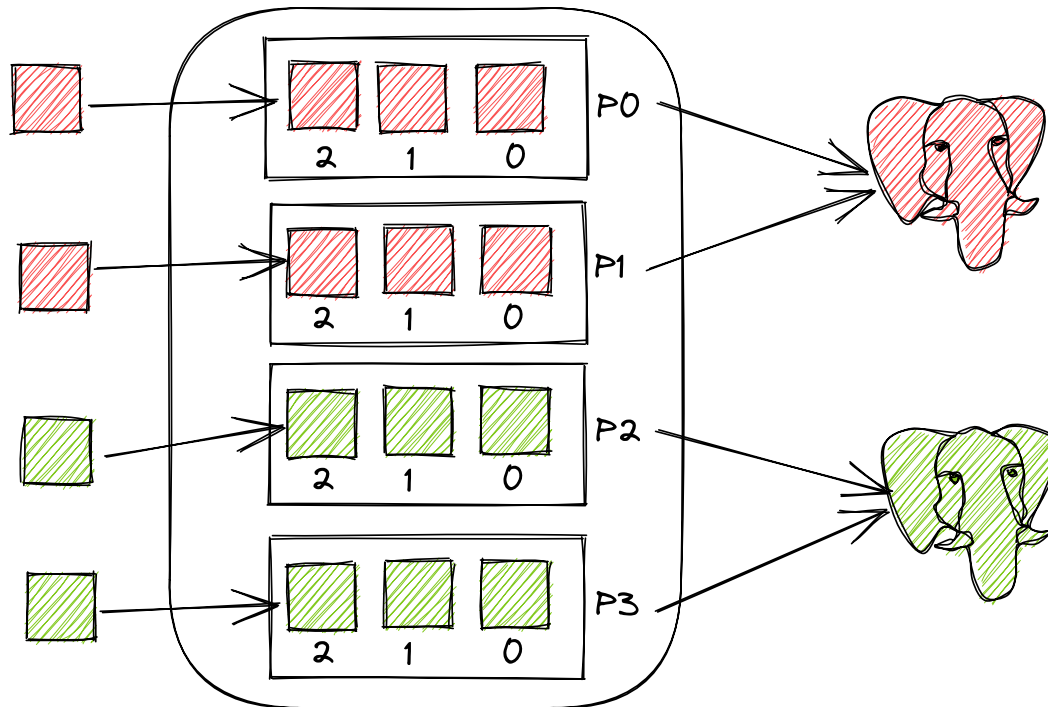
# ROUND-ROBIN



# EXPLICIT



# CONCURRENT WRITES



# ISSUES

# ISSUES

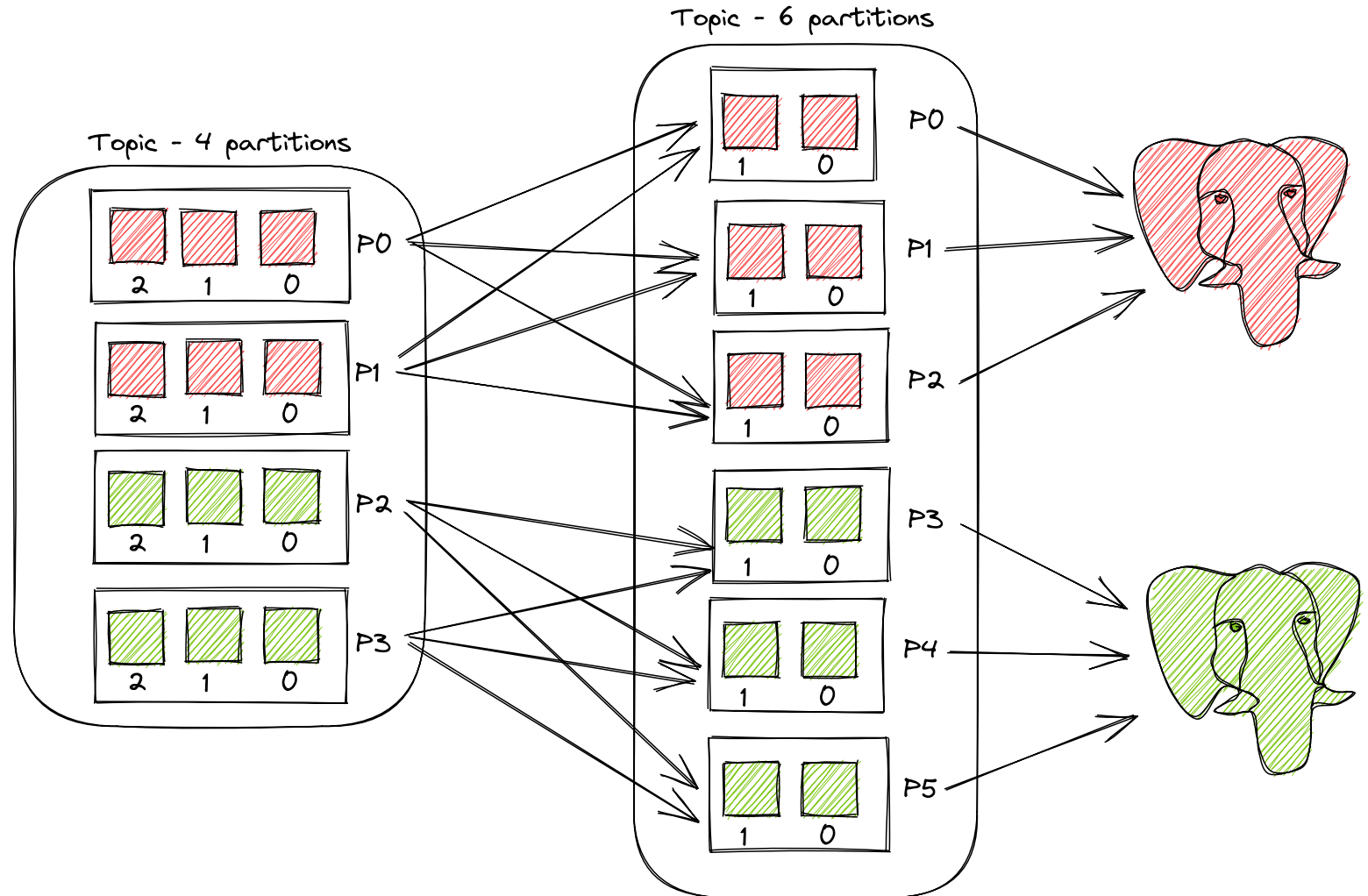
- Inflexible

# ISSUES

- Inflexible
- Kafka repartitioning

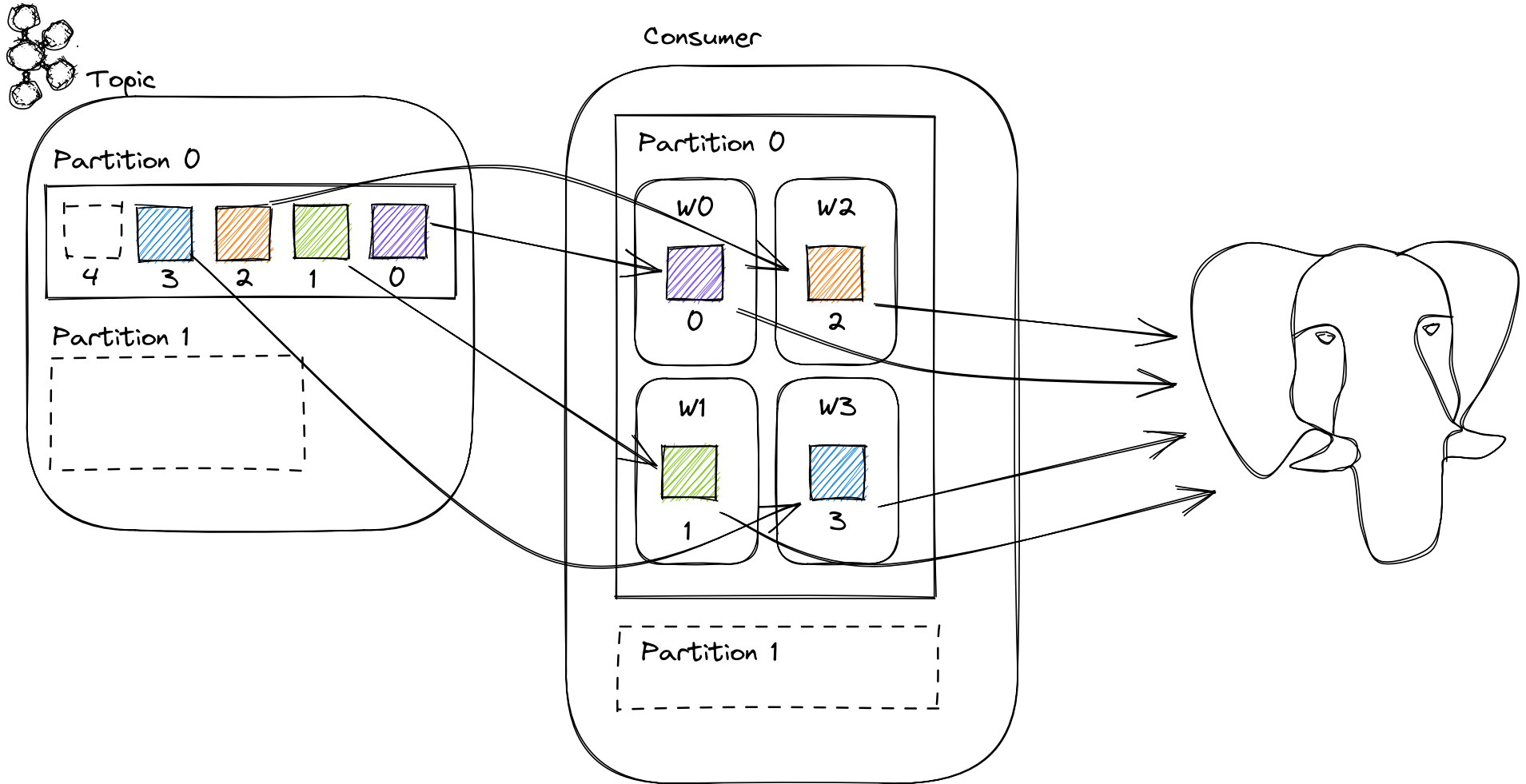


# REPARTITIONING

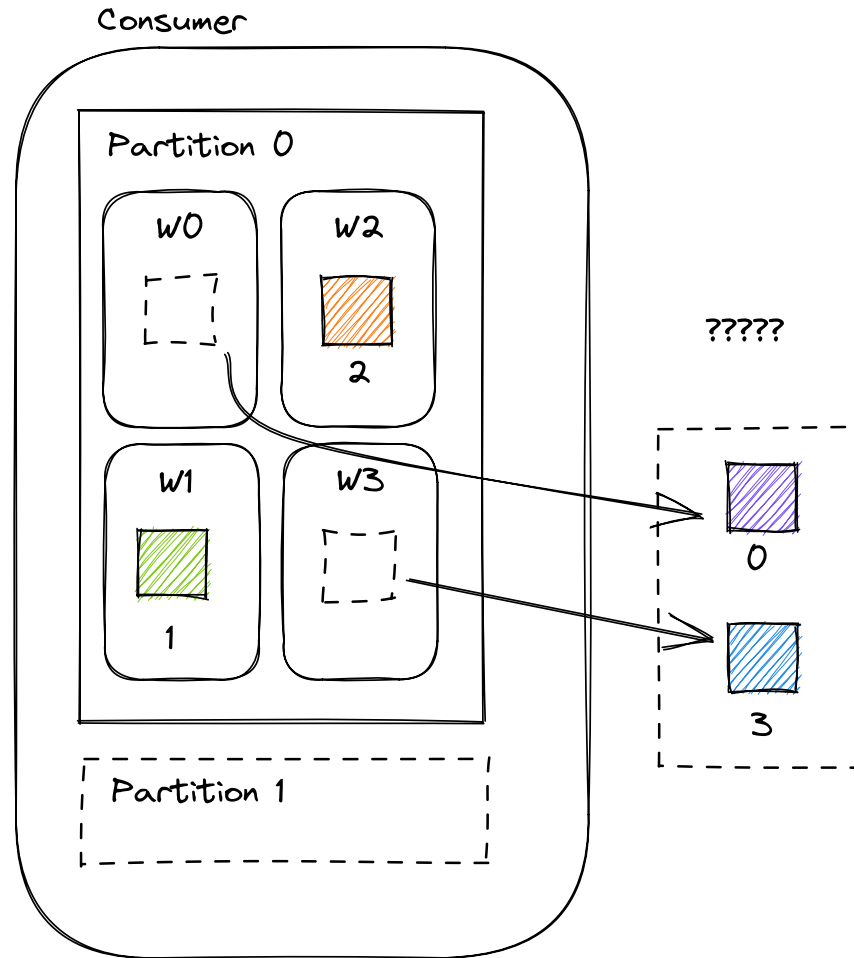


# **SUBPARTITION PROCESSING**

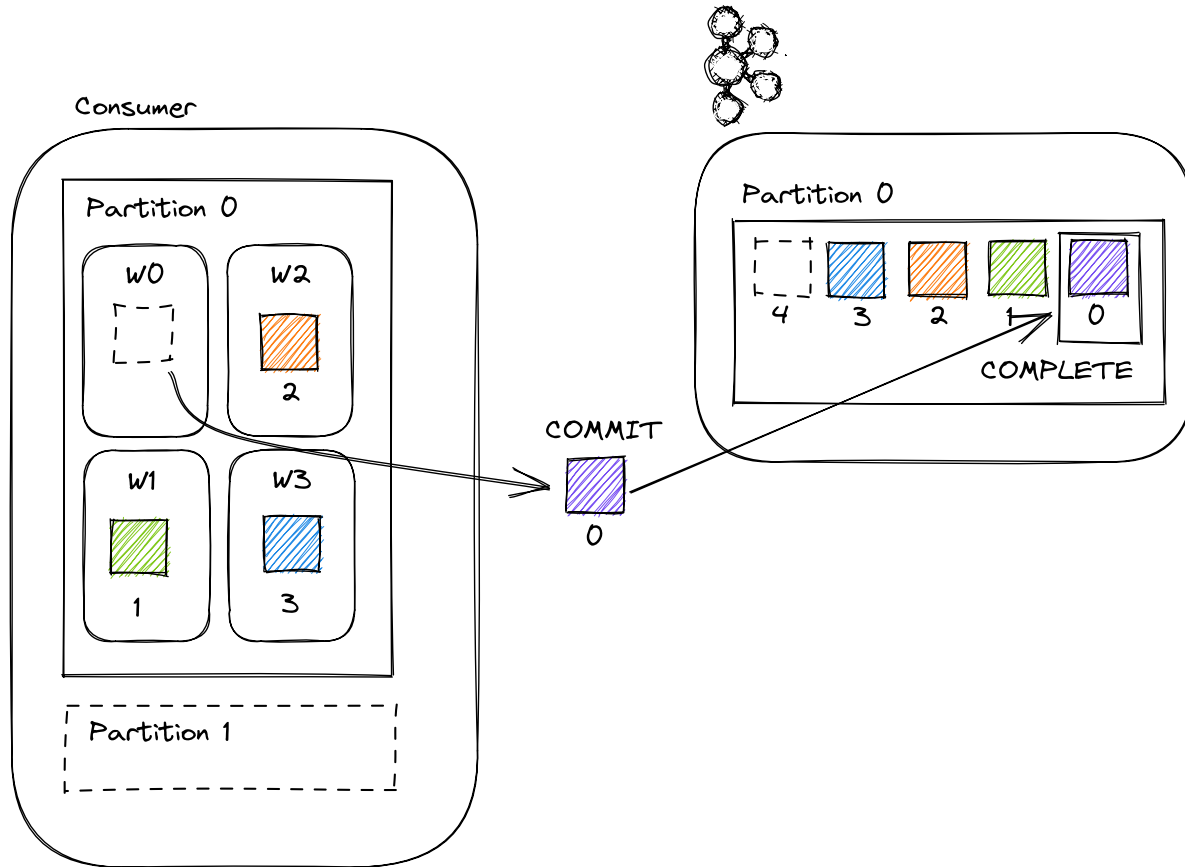
# SUBPARTITION PROCESSING



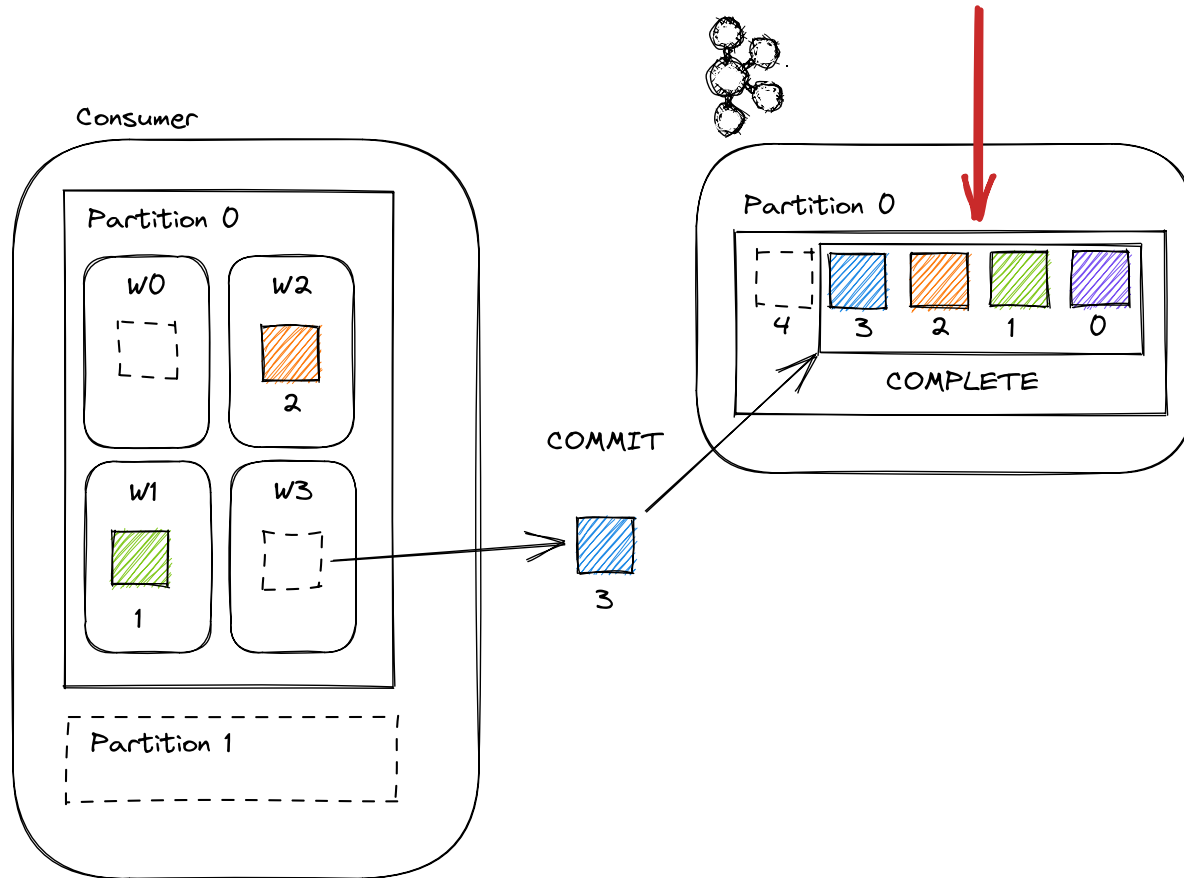
# ISSUE



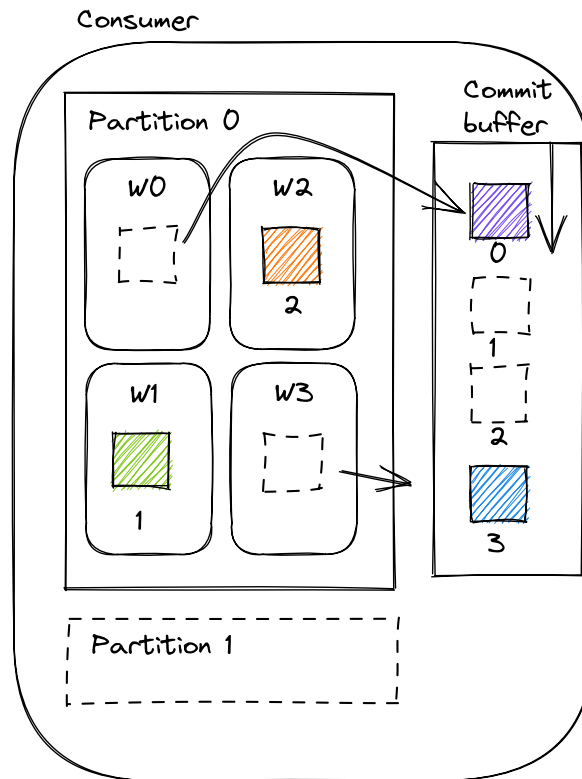
# COMMIT(0)



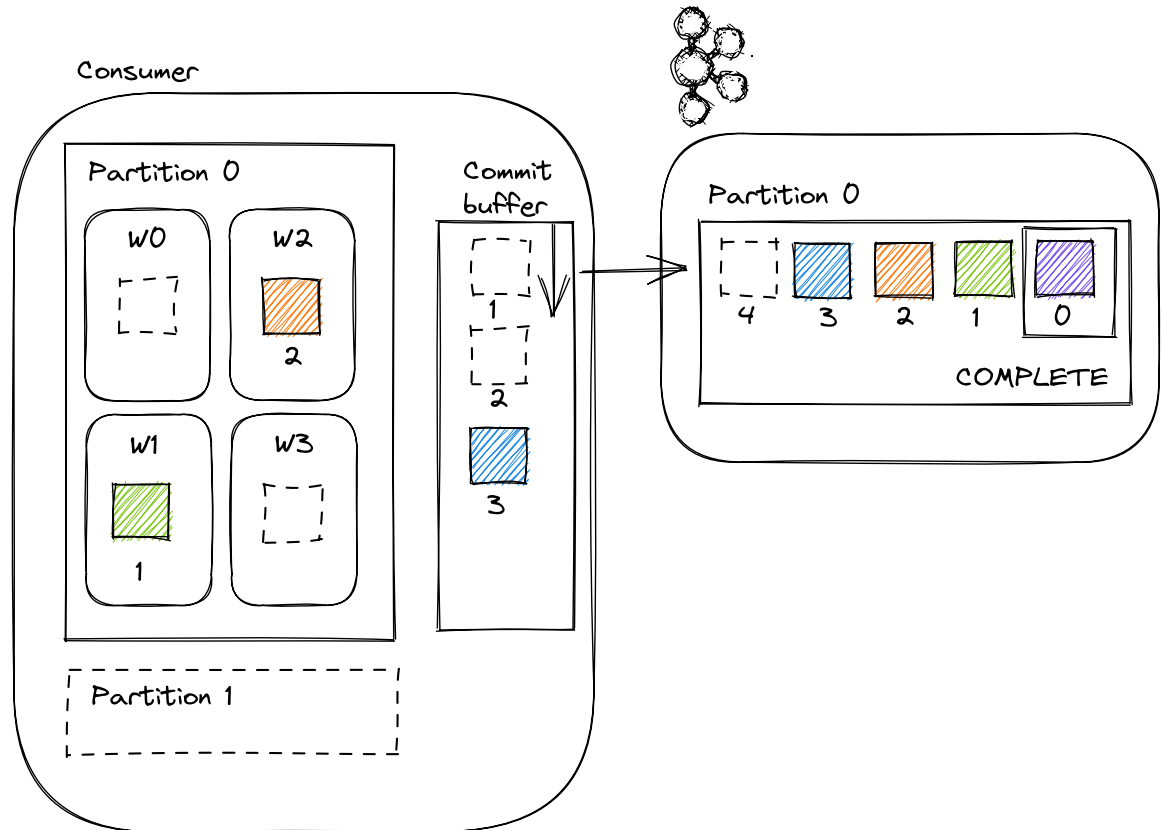
# COMMIT(3)



# SOLUTION

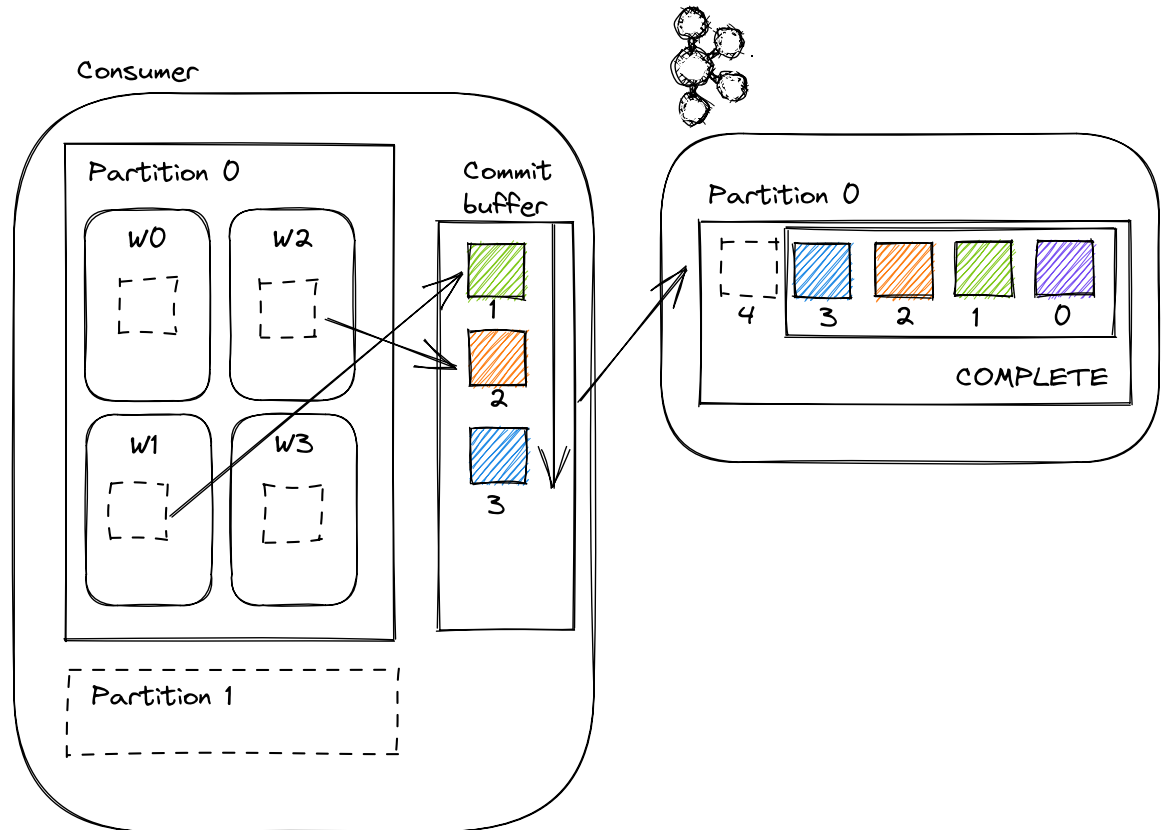


# COMMIT(0)





# COMMIT(3)



**CONCESSION**

# CONCESSION

- at-least-once delivery

# CONCESSION

- at-least-once delivery
- messages will be replayed

# CONCESSION

- at-least-once delivery
- messages will be replayed
- design around this

# REVIEW

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- kafka topic

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- kafka topic
- contains partitions - queues



# REVIEW

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- message has incrementing offset

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- kafka topic
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# REVIEW

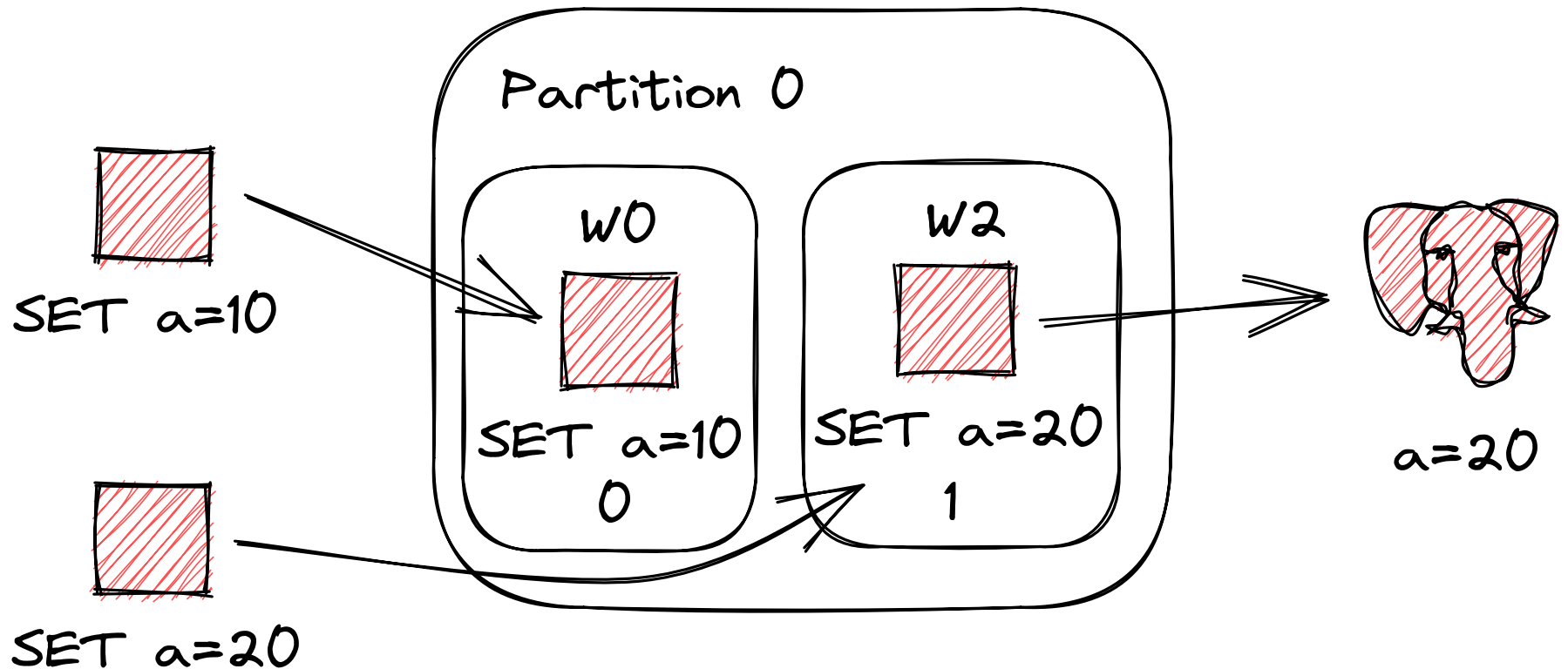
- kafka topic
- contains partitions - queues
- message has incrementing offset
- producers enqueue
- consumers dequeue
- consumer concurrency via partitioning and subpartitioning

# REVIEW

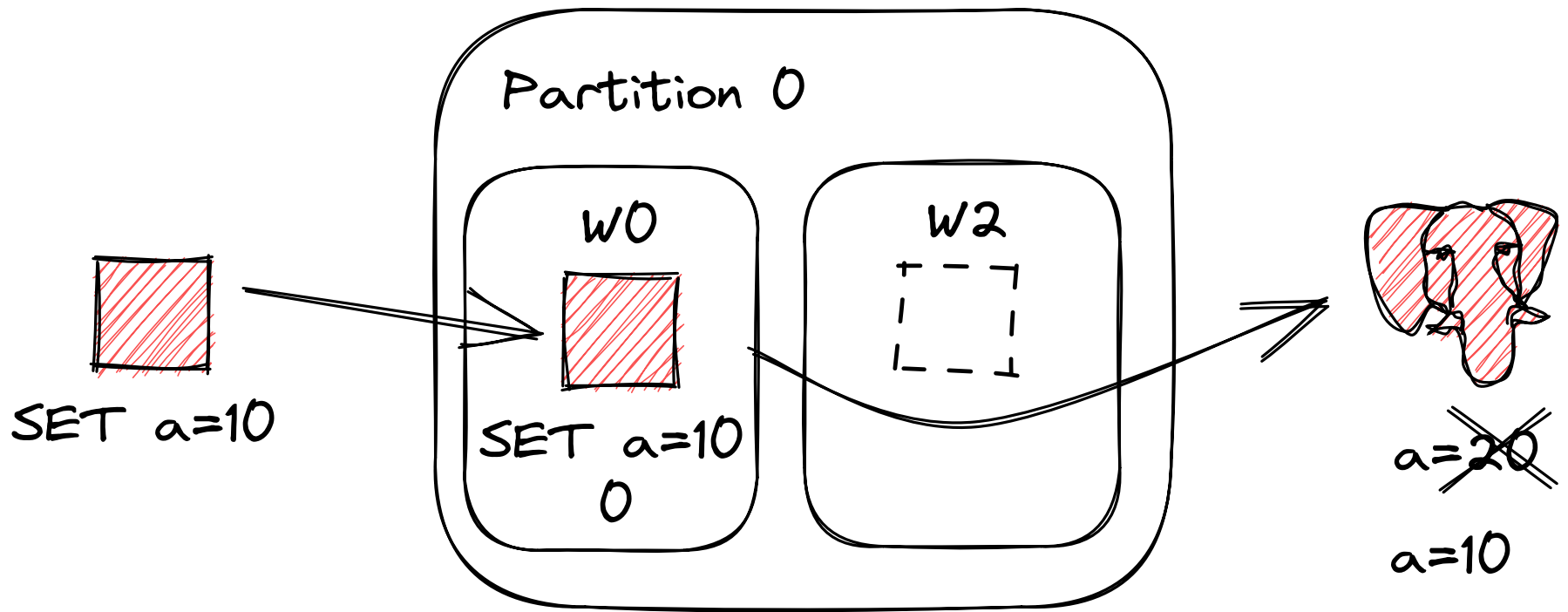
- kafka topic
- contains partitions - queues
- message has incrementing offset
- producers enqueue
- consumers dequeue
- consumer concurrency via partitioning and subpartitioning
- consumer performing PG writes

**POSTGRES WRITES**

# CONCURRENCY



# CONCURRENCY





# GOALS

# GOALS

- maximize concurrency

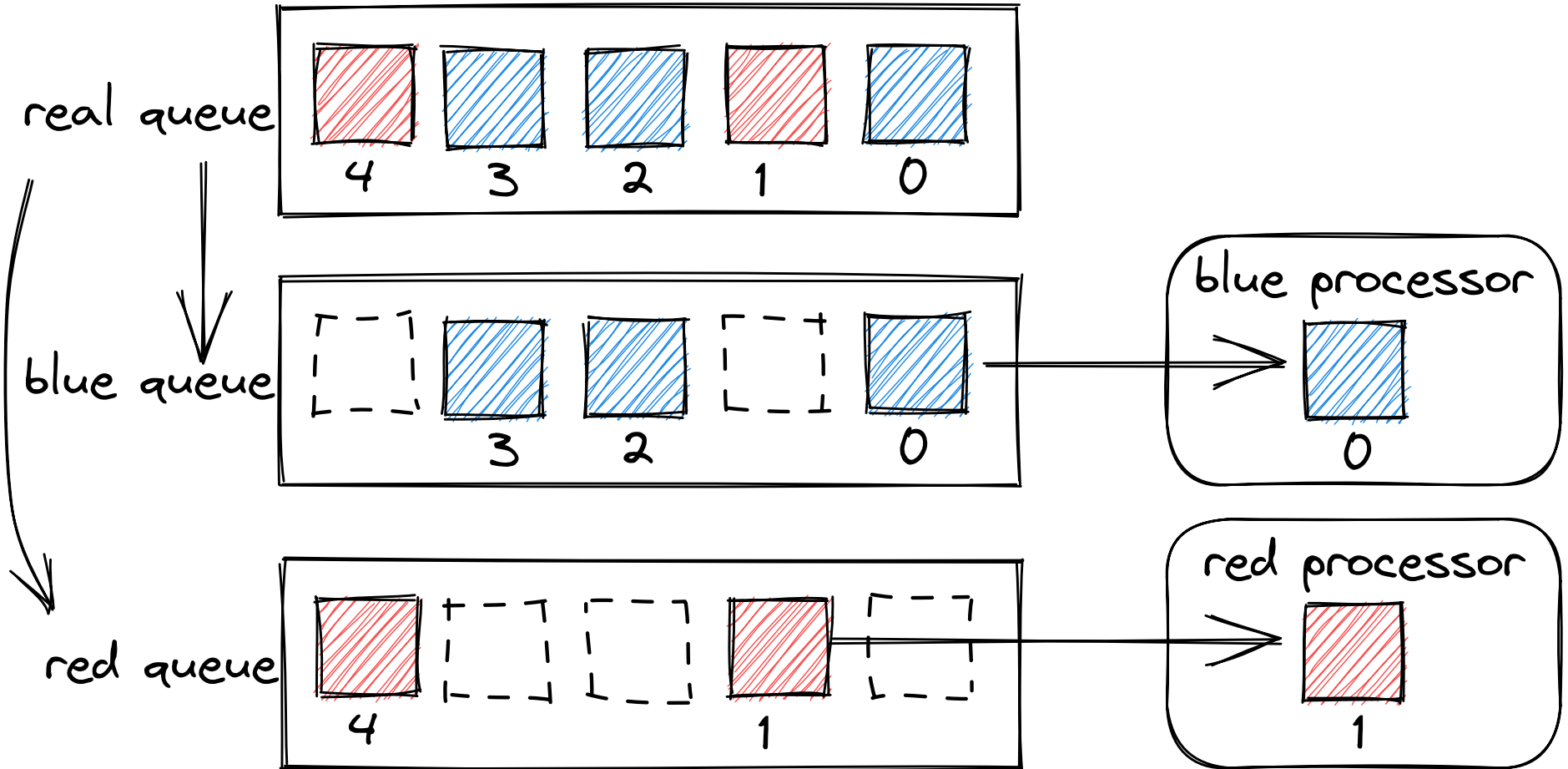
# GOALS

- maximize concurrency
- minimize contention

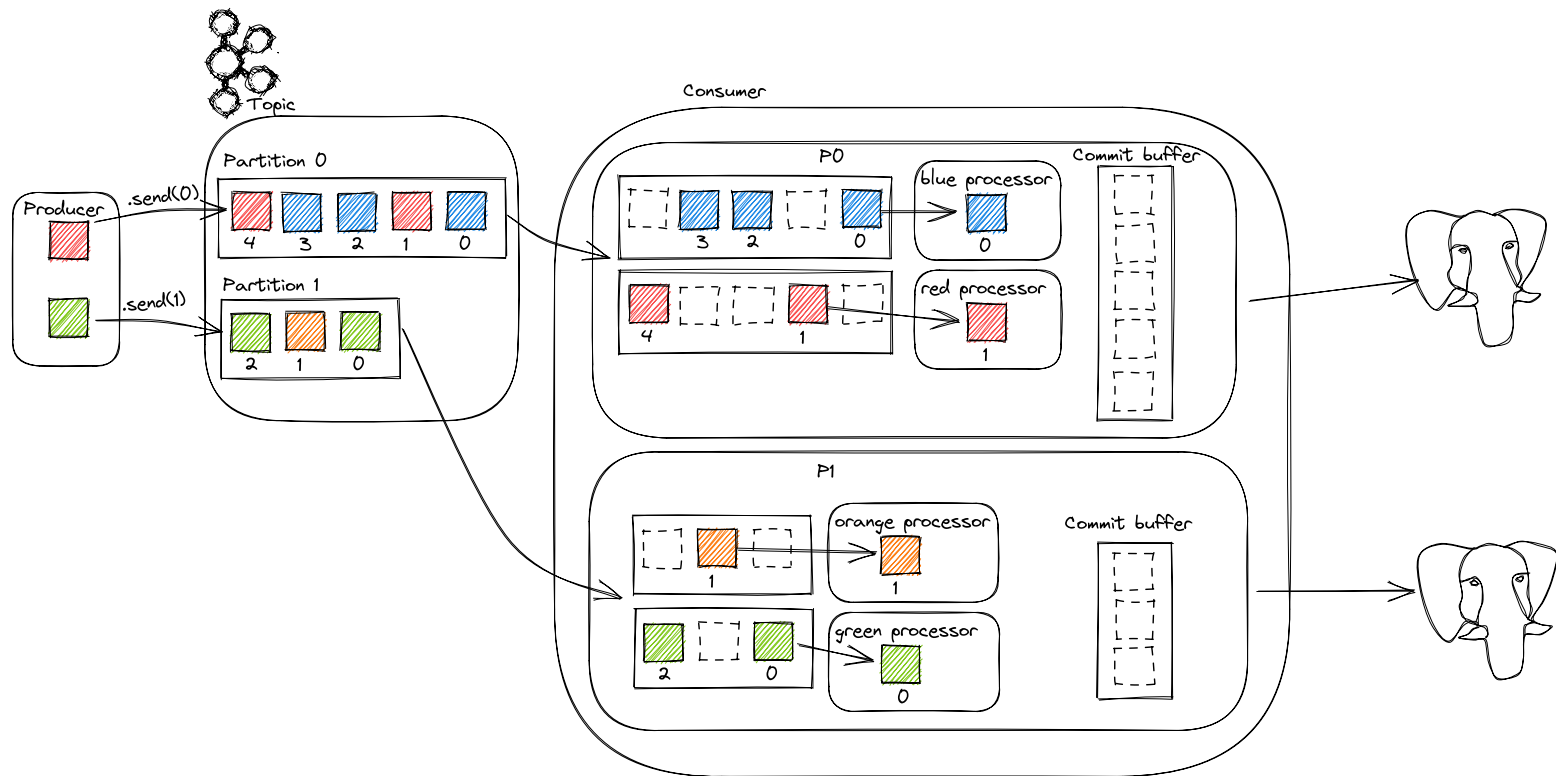
# GOALS

- maximize concurrency
- minimize contention
- no concurrent updates to single row

# SUBPARTITION QUEUES



# ALL TOGETHER



**ANOTHER ISSUE**

# ANOTHER ISSUE

- In-memory queuing



# ANOTHER ISSUE

- In-memory queuing
- Memory overloads

# ANOTHER ISSUE

- In-memory queuing
- Memory overloads
- Cap on messages in memory

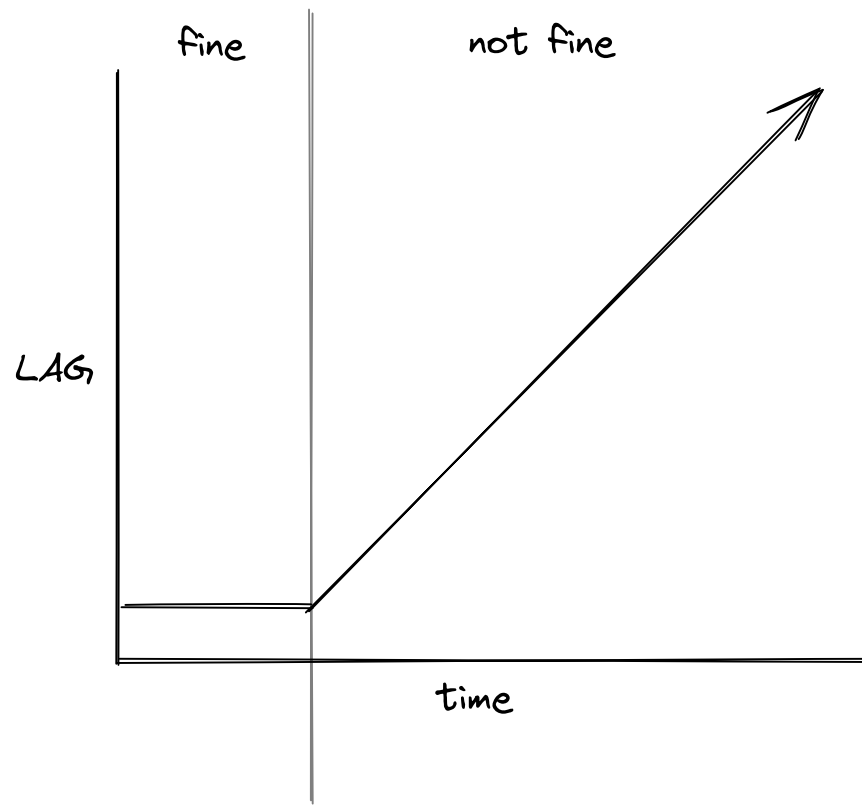
# SUDDENLY

everything was fine

# SUDDENLY

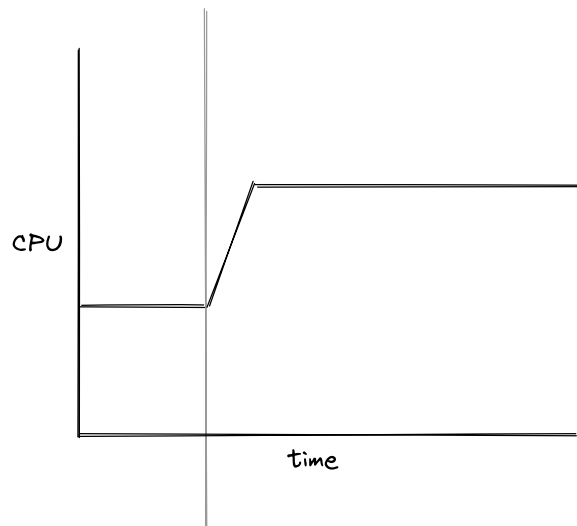
everything was fine

until it wasn't

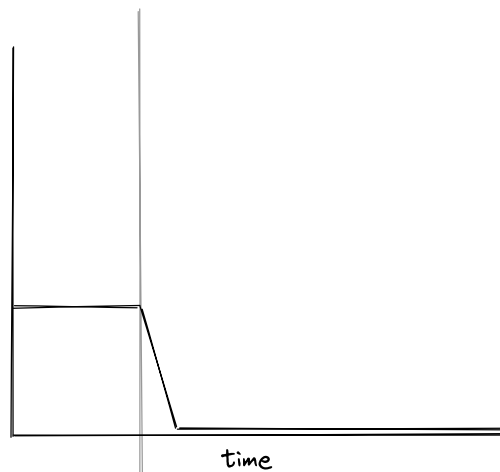


# ??

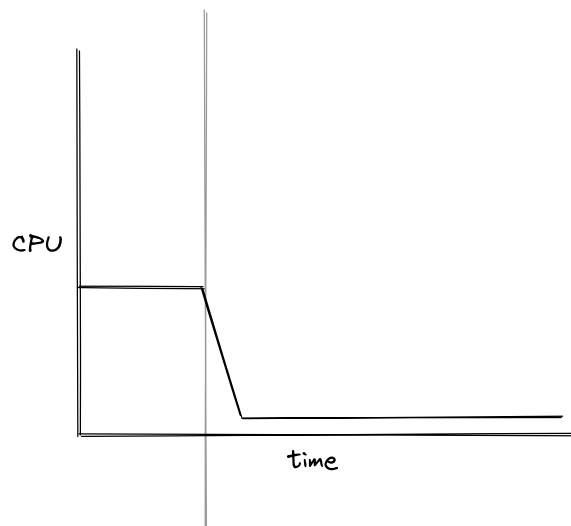
EXPECTATION



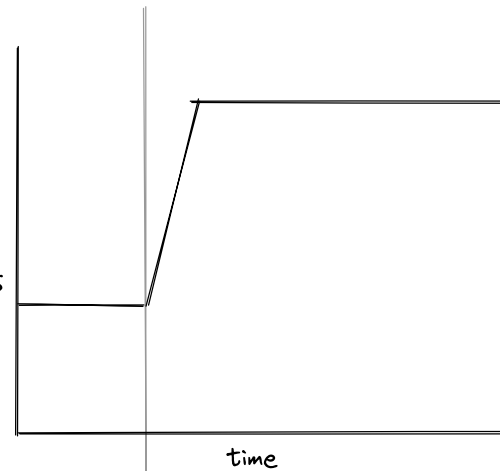
IDLE  
CONNS



REALITY



IDLE  
CONNS



# OBSERVABILITY

# OBSERVABILITY

- Only metrics

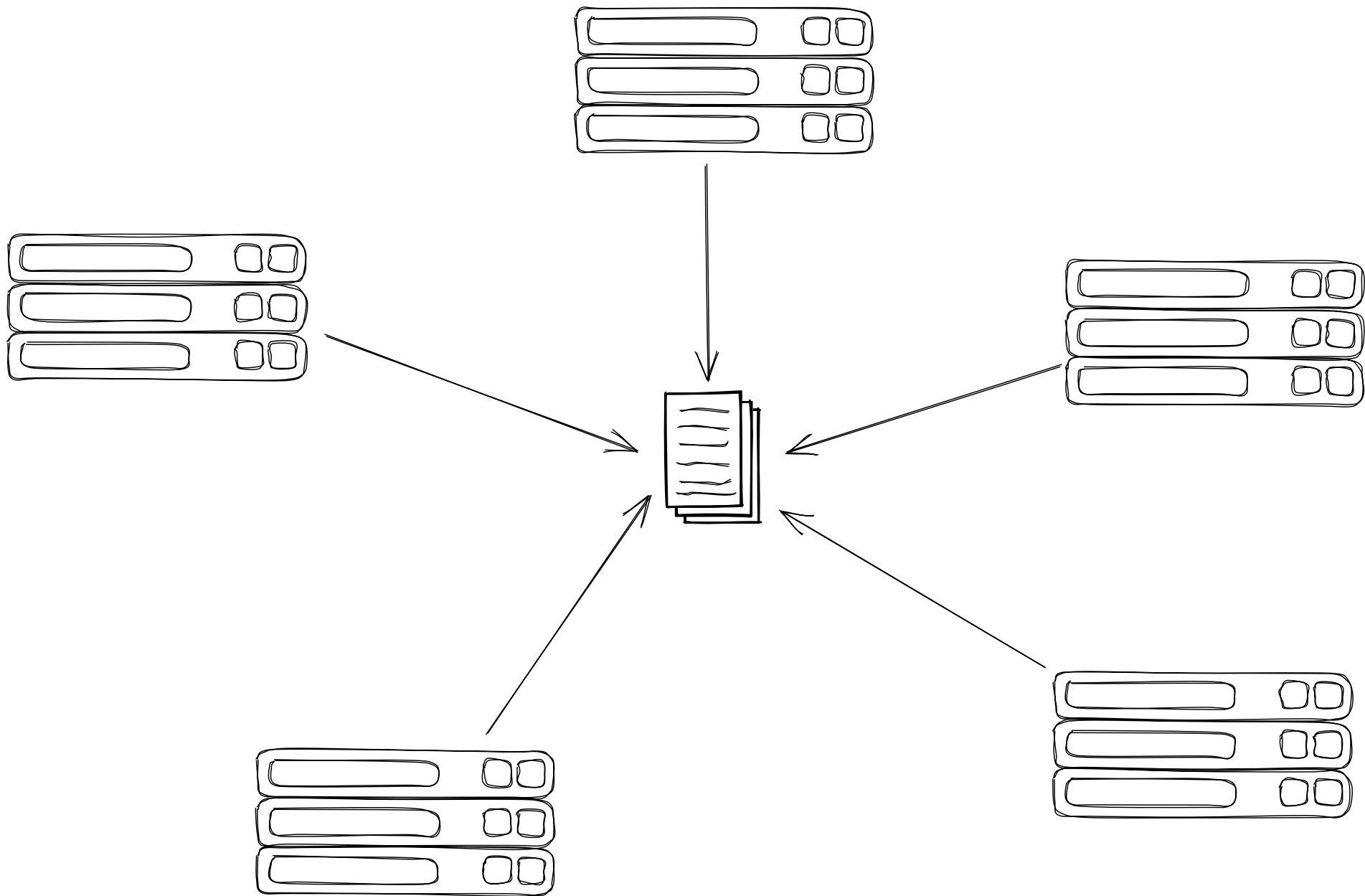


# OBSERVABILITY

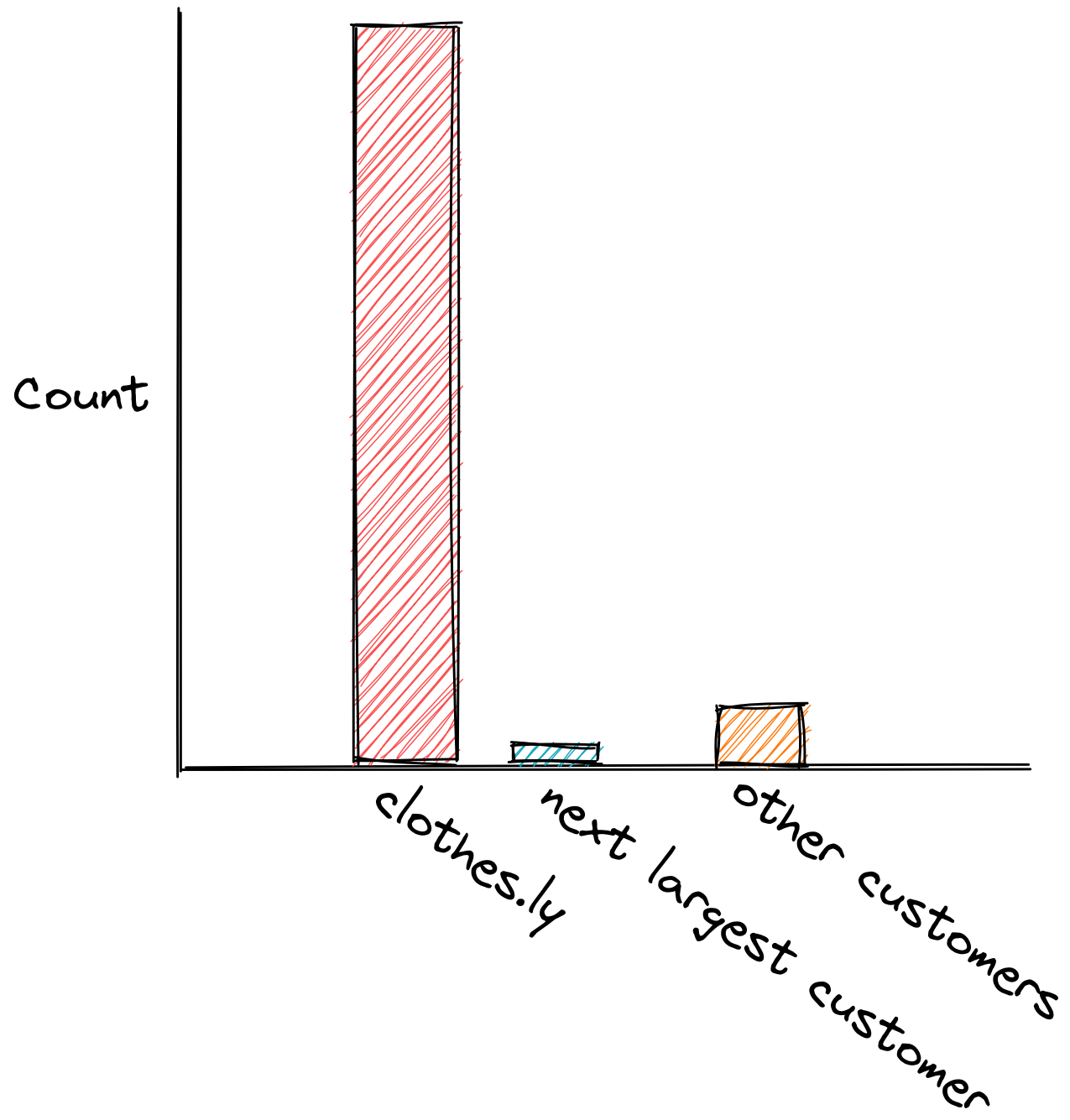
- Only metrics
- Unstructured logs on boxes

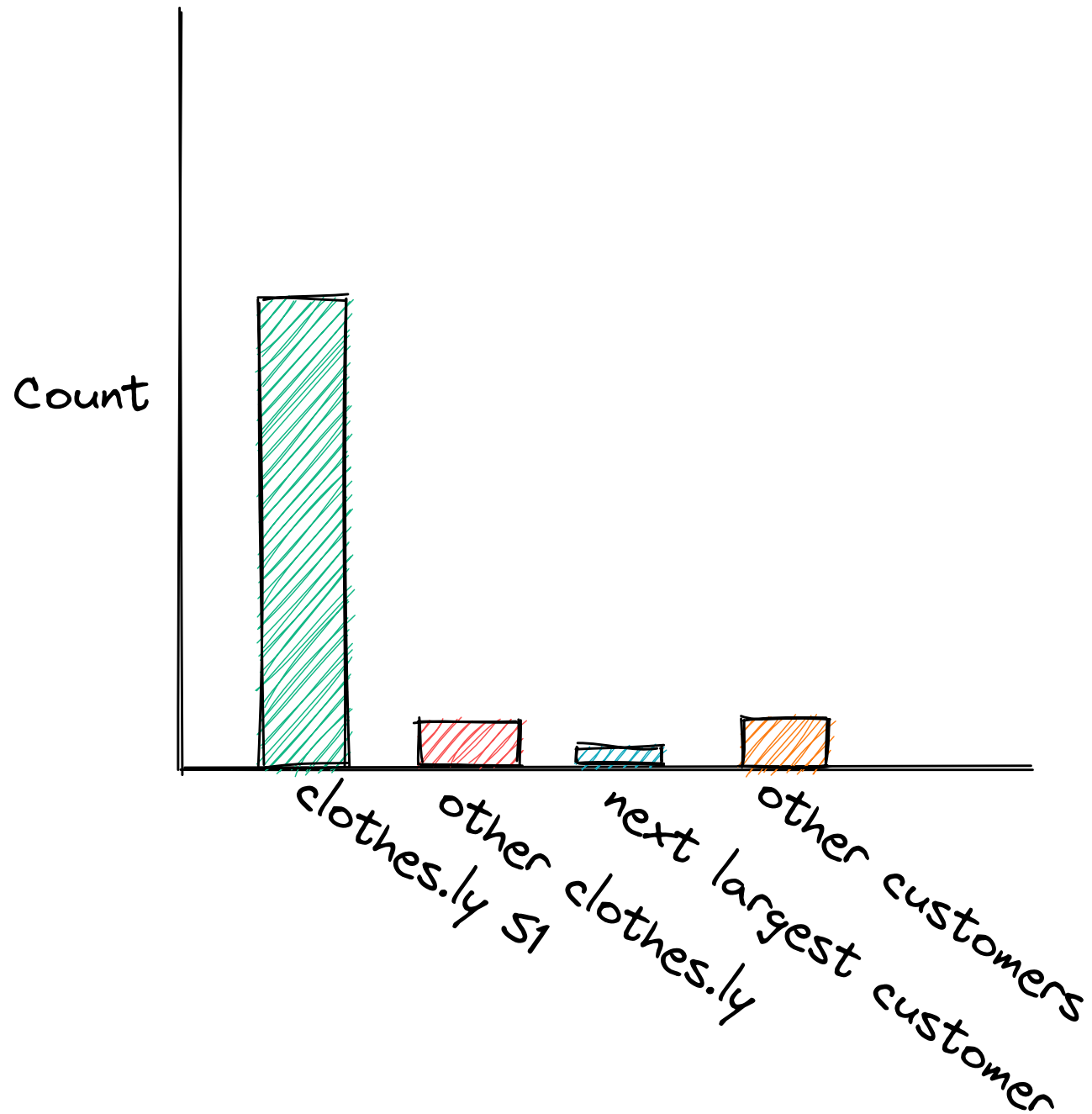
# OBSERVABILITY

- Only metrics
- Unstructured logs on boxes
- I insisted on getting centralized logging



```
{  
  "app_id": "9...",  
  "subscription_id": "6...",  
  "sql": "UPDATE ... WHERE id=6...",  
  "hostname": "consumer-01"  
}
```





**WHAT?**

# WHAT?

- Tons of individual updates



# WHAT?

- Tons of individual updates
- Incompatible updates

# WHAT?

- Tons of individual updates
- Incompatible updates
- Location moving all over



location	color	level	device type	identifier
Chicago	Red	VIP	email	admin@clothes.ly
NYC	Blue	User	email	admin@clothes.ly
Tokyo	Pink	Anon	email	admin@clothes.ly

**ONESIGNAL**

# ONESIGNAL

- More than just push

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- More than just push
- Omnichannel messaging

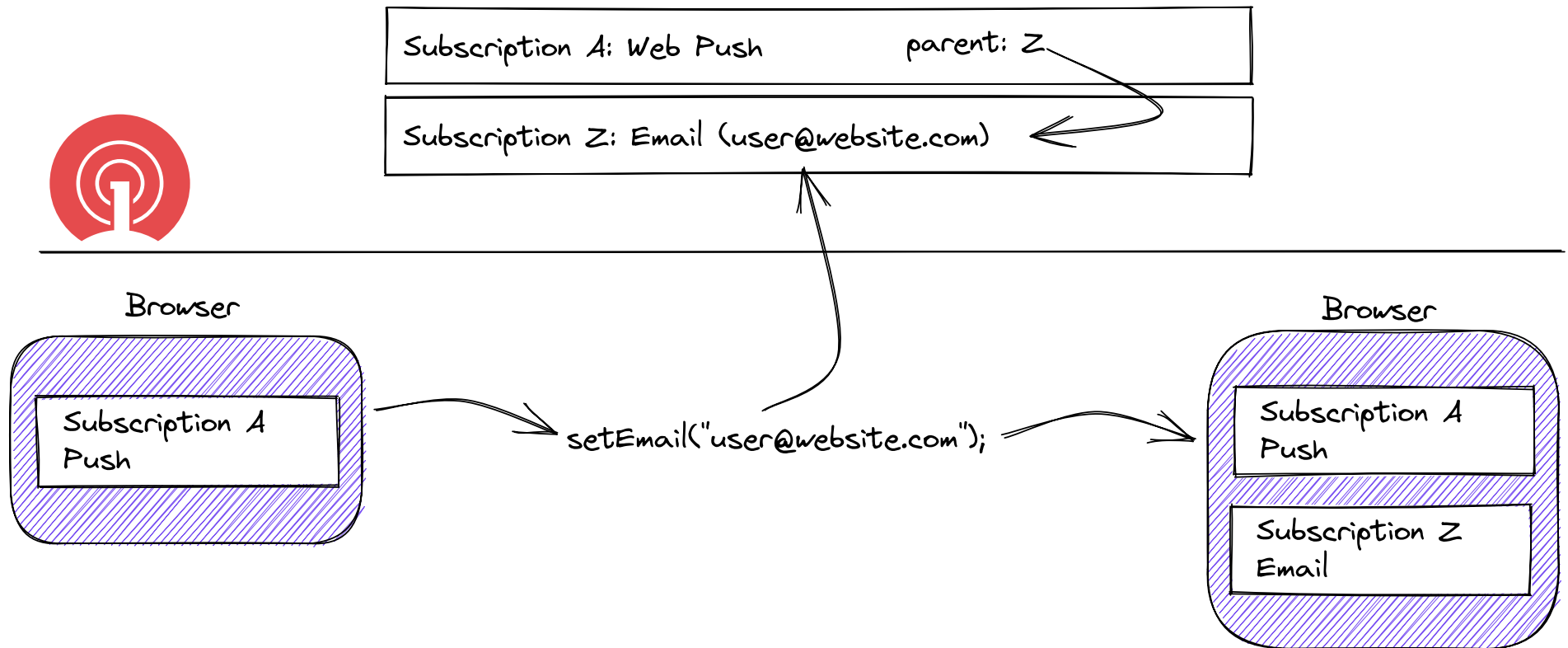
# ONESIGNAL

- More than just push
- Omnichannel messaging
- Push, email, sms, in-app

**setEmail**

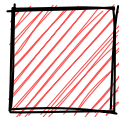


# setEmail

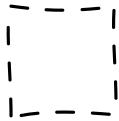


```
COUNT(*) ...  
5,000,000
```

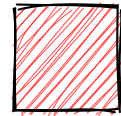
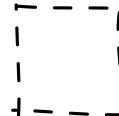
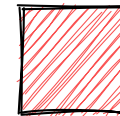
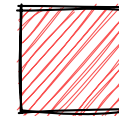
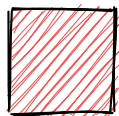
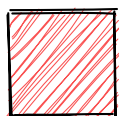
```
COUNT(*) ... WHERE parent_player_id=S1  
4,800,000
```



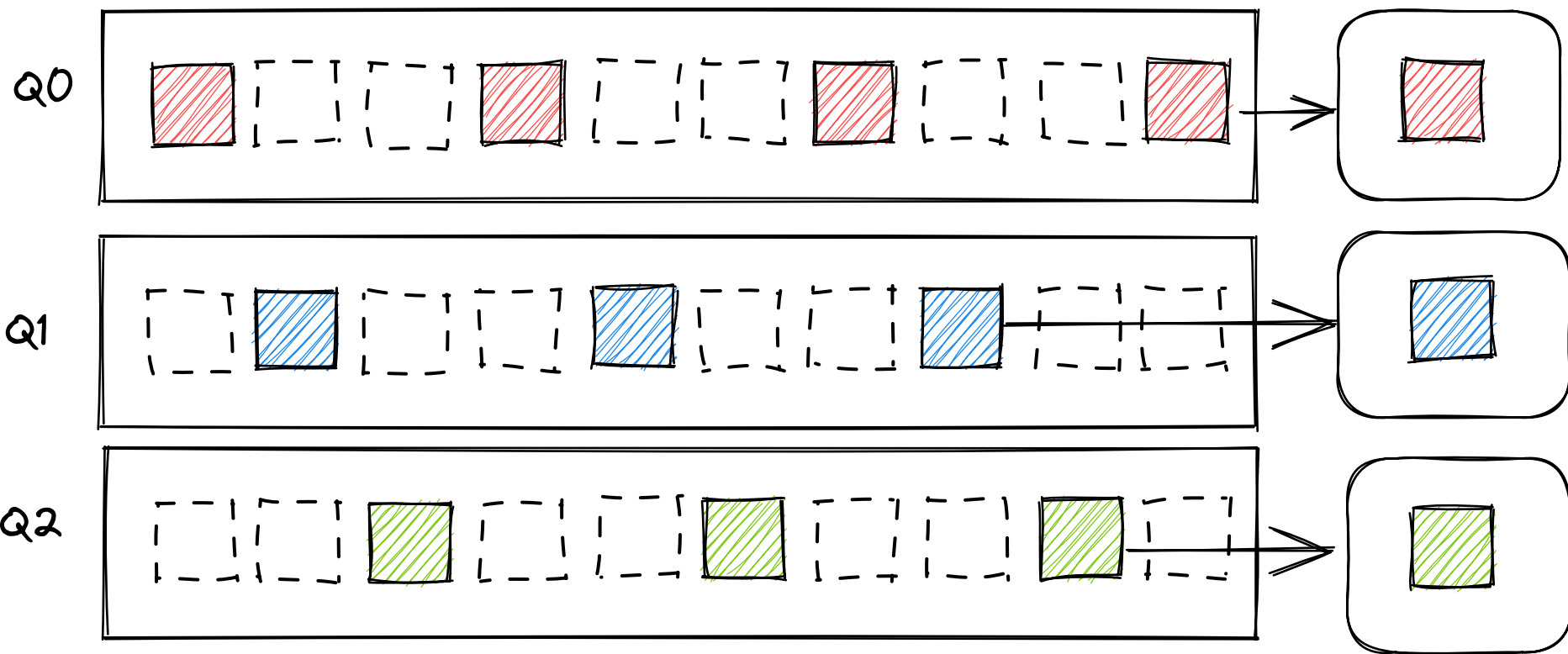
S1 Update



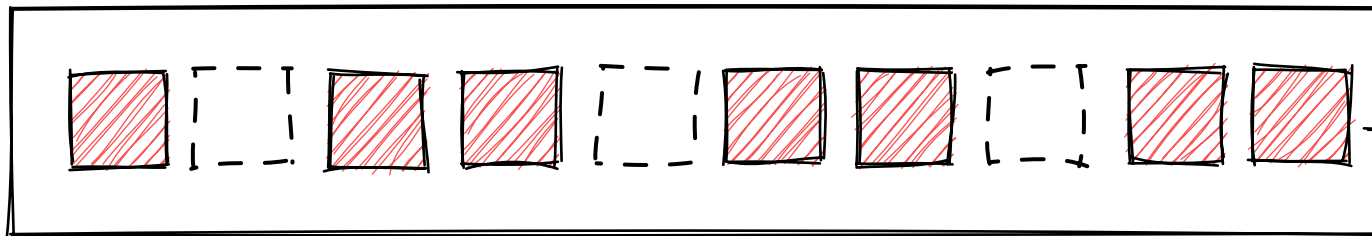
Other Update



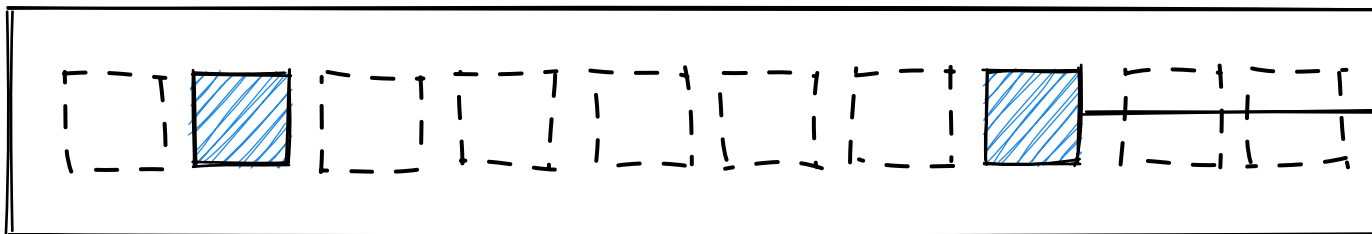
**WHY IS THAT A  
PROBLEM?**



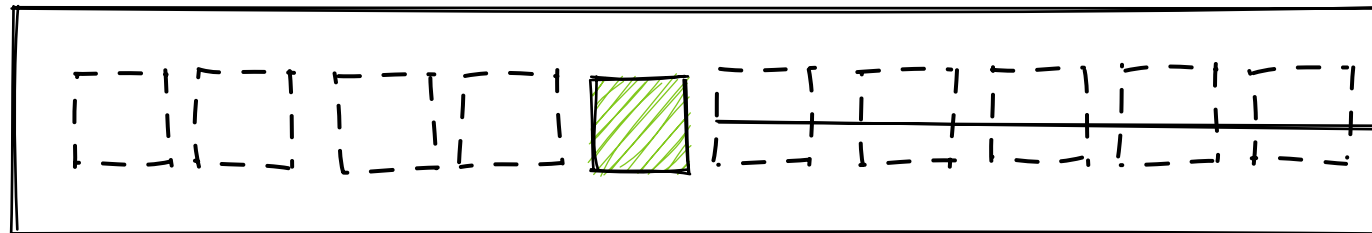
Q0



Q1



Q2



**OK BUT IN REALITY  
IT WAS WORSE**

**WHAT DID WE DO?**



# WHAT DID WE DO?

- Skip the updates

# WHAT DID WE DO?

- Skip the updates
- Fix message limiting

# WHAT DID WE DO?

- Skip the updates
- Fix message limiting
- Limit subscription linking

**WHAT DID WE  
LEARN?**

# WHAT DID WE LEARN?

- Shift API write workloads to async workers

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- Benefits of subpartition queueing

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- Shift API write workloads to async workers
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- Struggles of subpartition queueing

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- Centralized observability



# WHAT DID WE LEARN?

- Shift API write workloads to async workers
- Benefits of subpartition queueing
- Struggles of subpartition queueing
- Centralized observability
- Customers are so creative

# LILYMARA.XYZ



